SAFETY REQUIRES TEAMWORK
AN EMERGENCY ACTION PLAN FOR HOCKEY

The coach, manager and safety person should initiate a meeting at the beginning of the season to ensure they have the volunteers required for their Emergency Action Plan.

Equipment Locations

Roles

Safety Person / Charge Person
- Initially takes control of the situation.
- Instructs player to lay still and bystanders, such as other players, not to move player.
- Do not move the athlete.
- Assess injury status of player, decide if an ambulance/medical care is required.
- If the injury is serious and warrants immediate attention that you are not qualified to provide, make your pre-determined signal to your call person, control person and your pre-determined first aid/medical person.

Call Person
- Makes call when emergency assistance required (tests their cell phone in the facility to ensure it will work).
- Know location of alternate phones in the facility being played in. Have change or a phone card if necessary.
- Ideally at all games and practices and not involved on the bench.
- Has a list of emergency phone numbers in the area of the facility.
- Has a diagram displaying specific directions and best route to the arena facility.

Control Person
- Pre-determine the location of the AED and other emergency equipment in the facility.
- Retrieving the AED and/or first aid kit and bringing to the injured player if requested.
- Seek highly-trained medical personnel in the facility if requested by the Charge Person.
- Ensure teammates, other participants and spectators are not in the way of the charge person.
- Advise opponents, on-ice officials, arena staff and parents of the steps being taken.
- Ensure the quickest and best route for the ambulance crew to the ice surface is clear and accessible.
- Meet the ambulance on its arrival and direct EMS to the injured player.

Arena Information

- Arena/Facility Name: Ladner Arena (LLC)
- Address: 4600 Clarence Taylor Crescent, Delta, B.C. V4K 3X3
- Telephone Number: 604 946 3310

Emergency Telephone Numbers

<table>
<thead>
<tr>
<th>Role</th>
<th>Number</th>
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<tbody>
<tr>
<td>Emergency</td>
<td>911</td>
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<tr>
<td>Ambulance</td>
<td>911</td>
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<tr>
<td>Fire Dept</td>
<td>911</td>
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<tr>
<td>Hospital</td>
<td>(Delta) 604 946 1121</td>
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<tr>
<td>Police</td>
<td>911</td>
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<tr>
<td>General</td>
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IMPORTANT REMINDERS

The game official continues to assume the role of being in charge of the overall environment.

It is important for officials to note that if the safety person makes the signal for assistance that there may be a number of pre-determined people who will respond and will require access to the ice.

Once the ambulance is called, the officials should send both teams to their dressing rooms.

See flow chart on reverse
Player Down

Safety Person: proceeds to ice

Call Person: calls 911 immediately and proceeds to injured player while remaining on the line with dispatch
Control Person: proceeds to ice level and opens gate by the ice surface

Serious Injury Activate EAP

Pre-determined signal to Call Person

Call Person: sends predetermined person to injured player to gain additional information and bring to the call person at the phone’s pre-determined location. Meanwhile, the Control Person positions themselves at an open gate by the ice surface. Call Person calls 911. The person proceeding to the player would also advise the control person if the AED or first aid kit is required.

Once 911 is called and dispatch has necessary information, the Call Person returns to the injured player

EMS arrives and takes over player care

IMPORTANT NOTE
If the Safety Person does not have first aid/AED training the pre-determined person with training proceeds to the player when the Call Person is signaled to implement the EAP

Advising
Control Person
waiting at open gate on to the ice surface if AED or first aid kit is required

If AED/first aid kit required Control Person retrieves and brings to injured player

If AED/first aid kit not required Control Person gets information from Call Person and relays to parents, coaches, etc.

Control Person: goes outside arena and awaits the ambulance and directs EMS to the injured player

Control Person: works with arena staff to clear area for EMS

Call Person: remains with the Safety Person and injured player in case the player’s condition changes

Call Person: arrives at injured player and gives additional information to 911

Landline
Cell Phone